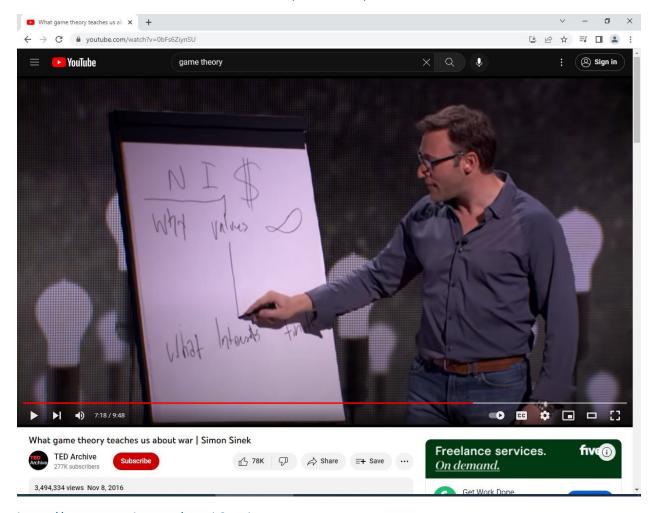
What Game Theory Teaches Us About War | Simon Sinek

(2016-11-08)



https://www.youtube.com/watch?v=0bFs6ZiynSU

Description:

What would happen if 'win' and 'lose' are no longer the only options when fighting a war? What if a third, more abstract ideal becomes the goal? And -- what if not all the players are aware of the new rules? Simon Sinek uses game theory to explain some of the strategies and outcomes behind past and present wars.

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Enjoy this unedited talk by Simon Sinek.

Filmed at TEDTalksLive in 2015

Transcript: (auto-generated)
0:05
[Applause]
0:05
[Music]
0:06
[Applause]
0:13
thanks very much at the end of the Cold
0:18
War the United States made a policy
0:23
decision that maybe one of the biggest
0:25
mistakes of the 20th century
0:27
it's contributed to create chaos and
0:29
uncertainty in this current day and it's
0:32
not based on politics it's based on
0:35
games in game theory there are two types
0:39
of games there are finite games and
0:41
there are infinite games a finite game
0:45
is defined as known players fixed rules

0:48
and agreed-upon objective baseball right
0:52
an infinite game is defined as known and
0:55
unknown players the rules are changeable
0:58
and the objective is to perpetuate the
1:01
game when you pit a finite player versus
1:04
a finite player the system is stable
1:06
baseball is stable so is conventional
1:09
war for that matter when you pit an
1:11
infinite player versus an infinite
1:13
player the system is also stable the
1:15
Cold War was stable and that's because
1:18
in an infinite game there are no winners
1:19
and losers we cannot lose the game and
1:22
so we work to keep the game in play

right in fact because there are no
1:27
winners and losers the only thing a
1:29
player can do is drop out when they
1:31
either run out of the resources or the
1:33
will to play problems arise however when
1:37
you pit a finite player versus an
1:40
infinite player
1:41
it's the finite player who then gets
1:43
caught in quagmire this happens in
1:46
business all the time
1:47
the game of business is an infinite game
1:50
the concept of business has existed
1:52
longer than every single company that
1:54
exists right now and it'll exist long
1:57
after all the companies that exist right

1:58
now go away the funny thing about
2:00
business is the number of companies that
2:02
are playing finite they're playing to
2:05
win they're playing to be the best
2:07
they're playing to beat the quarter or
2:09
the year and they're always frustrated
2:11
by that company that has an amazing
2:14
vision a long-term vision that seems to
2:16
drive them crazy and over the long term
2:19
that player will always win and the
2:22
other player will run out of resources
2:23
or the will
2:24
and they'll either go out of business
2:25

will be bought or sold or mirrage

required at whatever it is this is also
2:30
what happened to the United States in
2:32
Vietnam the United States was fighting
2:34
to win the Vietcong were fighting for
2:37
their lives they would fight forever if
2:39
necessary this is also what happened
2:41
when the Soviet Union was in Afghanistan
2:43
the Soviets were fighting to beat the
2:46
Mujahideen and the Mujahideen were
2:47
fighting to survive fighting for their
2:49
very very lives now when it comes to
2:52
policy you have to know what game you're
2:53
playing so you can play the right rules
2:54
and this became completely clear to me
2:57
when the Soviets actually drove their

2:59
tracked tanks into Afghanistan and
3:01
Brzezinski the National Security Advisor
3:04
for President Carter was called into the
3:06
president's office and the president
3:07
asked him what is the policy of the
3:10
United States and Brzezinski said the
3:13
policy of the United States is to eject
3:15
the Soviet it's a finite goal and then
3:18
almost as an offhanded comment he says
3:20
and if we can't do that we'll make it as
3:24
expensive as possible for them to stay
3:26
in other words the United States
3:28
accidentally had an infinite strategy

which is not fixed in time and we don't

3:30

know exactly what it looks like what
3:34
we're trying to do is drain the enemy of
3:37
will and the resources to continue to
3:39
play and ten years later the Soviets
3:42
drove their tanks out of Afghanistan
3:44
running out of resources and the will
3:47
now if you think about what happened
3:50
when the Berlin Wall came down we were
3:51
in an infinite game Soviets and the
3:55
United States and the Berlin Wall came
3:57
down and the United States made again
3:59
one of the greatest perhaps one of the
4:01
greatest blunders policy blunders of the
4:03
20th century they announced that they
4:05
had won the game they had won the Cold

4:09
War
4:09
no they didn't the player dropped out
4:12
because they ran out of the will or the
4:14
resources to play and the problem is is
4:17
because they thought they had won the
4:18
war they started acting like victors and
4:21
the United States imposed their will on
4:23
the world for about 11 years and as it
4:26
turns out the world didn't like that too
4:28
much and as what happens in all infinite
4:31
contests new players started to him
4:34
if you consider how the Cold War existed
4:36
it really existed on three tensions
4:39
there was a nuclear tension both both
4:44

states had nuclear weapons to end all
4:46
life there was an ideological tension
4:50
one was an exporter of democracy and
4:52
capitalism the other one is an exporter
4:53
of soviet-style communism and there was
4:56
an economic tension that's what kept the
4:59
Cold War alive and well not
5:02
coincidentally life liberty and the
5:04
pursuit of happiness the only three
5:06
things for which we will bear any burden
5:08
and pay any price and fight forever to
5:10
defend now the nuclear tension has been
5:14
replaced by Pakistan and China China was
5:19
already there Pakistan North Korea
5:21
maybe Iran the ideological tension

5:24
soviet-style communism has been replaced
5:26
by Islamic extremism and the economic
5:29
tension the Soviet Union has been
5:31
replaced by China we don't fear nuclear
5:33
war with China but the point is as all
5:35
three tensions are alive and well and
5:38
you see the problem is is they all know
5:42
who their enemy is but we don't realize
5:44
that the Cold War 2.0 is happening and
5:47
we are still trying to decide which one
5:49
is more important we're trying to win
5:51
and beat all of these things and not
5:52
realize that the game is infinite not
5:55

finite and the United States policies

these days are become shorter and
5:59
shorter term which creates turmoil and
6:02
chaos in strategy in how we present
6:04
ourselves to the world the easiest way
6:07
to understand the game you're in is when
6:10
you have an opposing force in other
6:12
words not that right so you want great
6:16
leadership you want somebody to say what
6:17
we stand for but if you don't have that
6:19
you get to say not that so it was really
6:21
easy the intelligence services for
6:23
example during the Cold War they fought
6:25
like cats and dogs like they fight now
6:27
but they could all agree on one thing
6:30
not that and they worked really really

these things are infinite they're
7:04
enduring right down here you have what
7:07
call the what these are our interests
7:10
and they are finite and ideally what you
7:15
want to do is you run all decisions
7:17
through our values and then through our
7:18
interests let me show you what that
7:20
looks like sometimes they go in our
7:21
favor and sometimes they don't so for
7:23
example when we go into a battlefield
7:26
and we shoot a bad guy we will take his
7:29
injured body we will bring him into our
7:32
hospitals and we will risk American
7:34
lives to bring him into the hospitals
7:37
use American doctors American beds

7:38
American medicines to nurse him back to
7:40
health that's not in our interests but
7:44
the reason we do it because it's kind of
7:46
who we are it's kind of what we do it's
7:48
like it's our thing right when we make a
7:52
decision based solely on our interests
7:54
it looks like this right
7:55
so should we torture people now the
7:57
reason we did it offshore is because
8:00
everybody kind of knew that that was an
8:02
era thing because if we had no problem
8:04
with it we just do it here
8:05
so we hit it away because we knew it was
8:07
uncomfortable because we know what ou

values are so what's been happening in 8:10 the world is we've been evaluating all 8:12 of the things that have been going on by 8:15 ignoring our values because we don't 8:16 realize we're in an infinite contest and 8:18 we only look at our interests so we 8:20 think about what should we do in Syria 8:21 and we make a very very good decision 8:22 based on Syria our interest in Syria we 8:24 make a decision and what would she do 8:26 what should we do in Crimea and what 8:28 would she what should we do with regards 8:29 to Putin and what should we do with 8:31 regards to Iraq and Afghanistan and 8:34 we're all over the place and the problem

8:36
is when you pull back and take a look
8:39
now nobody has any idea what we stand
8:42
for this is confusing for our allies who
8:47
no longer trust us because we're no
8:48
longer predictable and it's fantastic
8:51
for our enemies because they can exploit
8:53
it ideally what we do is we run all
8:56
decisions through our values first and
8:59
though it may not always go our way
9:01
just like I said we make decisions all
9:04
the time that aren't always in our
9:05
interests like bringing an injured bad
9:07
guy in putting them in our hospitals not
9:09
our interests but what that does it

makes us predictable and it makes our
9:13
allies trust us because they know what
9:16
we stand for and they will either stand
9:18
with us or they'll stand against us and
9:20
together we will go through the infinite
9:23
contest for as long as it takes this is
9:27
what we're in right now
9:28
the Cold War is alive and well and we
9:32
will not help contribute to stabilizing
9:34
the world until we start playing the
9:35
game were in rather than playing the
9:38
game were not in thank you very much
9:42
[Applause]